

PERSPECTIVE - DRAWING AND DIGITAL ART

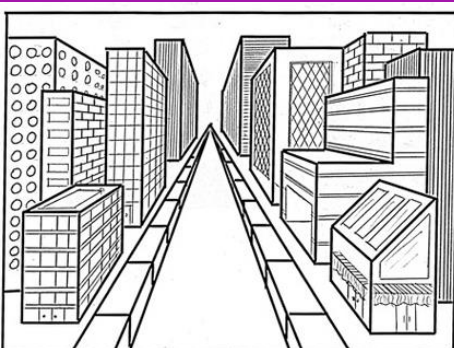
YEAR 6

KEY VOCABULARY

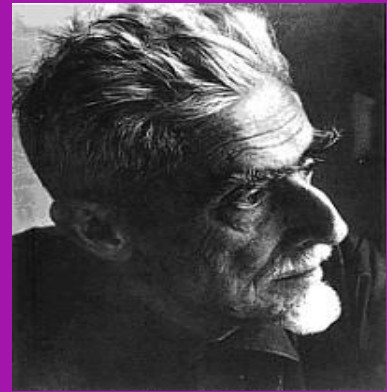
Perspective	The art of representing three-dimensional objects on a two-dimensional surface, so as to give the right impression of their height, width, depth, and position in relation to each other.
Vanishing Point	The point at which receding parallel lines viewed in perspective appear to converge.
Cross-Hatching	Shading with intersecting sets of parallel lines.
Hatching	Shading with closely drawn parallel lines.
Stippling	the art or process of drawing, painting, or engraving using numerous small dots or specks
Rectilinear	Constrained by, consisting of or moving in a straight line or lines.
Monochrome	A photograph or picture developed or executed in black and white or in varying tones of only one colour.



ONE-POINT PERSPECTIVE



MAURITS CORNELIS ESCHER



M.C. Escher was born on June 17, 1898, in the Netherlands. He was known for being a graphic artist. His art was mathematically inspired

Escher created many interesting works of art. He used mathematics in his pieces of art although he was not well-trained in the subject. He used black and white to create dimension. He used cubes, cones, spheres and spirals.



TWO-POINT PERSPECTIVE

